

AIEC WORLD FINAL'S **Conditions and Points** **Allocation**

General Conditions:

1. For the Golden League, the first 6 teams in the ranking of the President's Cup will qualify, once the competitions within that year are finished.
2. These teams should have competed in at least 3 SRNC's during the year. In the situation where there have been less than 3 SRNCs that year, it will be decided by the AIEC Board how many SRNC's are needed for getting to the final.
3. If a qualified team, for any reason, decides not to compete in the final, their place will be taken by the next qualified team who satisfies the conditions for getting into the final will be brought into the Golden League.
4. Teams that don't qualify in the top 6 of the President's Cup, (placings from 7th to 15th) will be able to compete in the Silver League competition.
5. If a team qualified for the Silver League, for any reason, decides not to compete in it, their place will be taken by the next qualified team who satisfies the conditions for getting into the Silver League.
6. The winning team from the Golden League, in the modality of team combined, will have a place secured for the next year's Golden League.
7. The winner team from the Silver League, in the modality of team combined, will have a place insured for the next year's Golden League.

Competition conditions for the Golden League:

1. The Golden League will consist of 6 teams (which is 18 riders), competing in the regular modality for an AIEC-SRNC of dressage and showjumping (SJ).
2. In both disciplines, as in current AIEC-SRNC regulations, there will be successive knockout rounds.
3. In the first round, 18 riders will ride in the usual way of 3 riders per horse. In the SJ class the riders will be judged on style. In dressage the judge's marks will determine who gets into the next round.
4. In the second round the 6 best qualified riders will take part. In the SJ class the table will be A, will be faults and in case of a draw, it will be judged on style. In dressage, the judge's marks will determine who gets into the next round.
5. In the third and final round will be the two best riders after the second round. In SJ the table will be two rounds table A against the clock, each round with a different horse. In dressage, there will be two rounds and the placings will be given by the judge's scores.

6. The starting order for the final in both disciplines (SJ and dressage) will be as follows: 1st and 4th for rider 1; 2nd and 3rd for rider 2.

Competition conditions for the Silver League:

1. This competition will consist of 9 teams (which is 27 riders), under the regular modality for the AIEC-SRNC of SJ and dressage.
2. In both disciplines, as in current AIEC-SRNC regulations, there will be successive knockout rounds.
3. In the first round, 27 riders will take part, as normal 3 riders per horse. In the SJ class the riders are judged on style, the judge's marks will decide who goes through to the next round. In the dressage class the judge's marks will decide who goes through to the next round.
4. In the second round, the 9 best qualified riders after the first round in the usual relationship of 3 riders per horse. In SJ the table will be faults and in case of a draw, style. In the dressage class the judge's marks will decide who goes through to the next round.
5. In the third and final round, the 3 best riders after the second round will take part. These 3 riders will jump a single round each one riding the same horse. In the SJ class the table will be faults and then time. In the dressage class the judge's marks will decide the placings.

Height of the Golden League classes (SJ):

1. First round will have a maximum high of 1.20m.
2. Second round will have a maximum high of 1.30m.
3. Third round will have a maximum high of 1.35m.
4. The height of the course will depend on the level of the horses available to the OC.

Height of the Silver League classes (SJ):

1. First round will have a maximum high of 1.10m.
2. Second round will have a maximum high of 1.20m.
3. Third round will have a maximum high of 1.25m.
4. The height of the course will depend on the level of the horses available to the OC

Difficulty level of the Golden League (dressage):

1. First round will have a difficulty level of AIEC test 2.0
2. Second round will have a difficulty level of AIEC test 3.0
3. Third round tests will have a difficulty level of AIEC test 4.0 FS
4. The level of difficulty of the classes will be subject to the horse's ability available to the OC.

Difficulty level of the Silver League (dressage):

1. First round will have a difficulty level of AIEC test 1.0
2. Second round will have a difficulty level of AIEC test 2.0
3. Third round will have a difficulty level of AIEC test 3.0
4. The level of difficulty of the classes will be subject to the horse's ability available to the OC.

Number of horses needed for the Golden League (SJ + dressage):

1. For the first round, 6 horses (SJ) + 6 horses (dressage): 12 horses needed.
2. For the second round, 2 horses (SJ) + 2 horses (dressage): 4 horses needed.
3. For the third round, 2 horse (SJ) + 2 horses (dressage): 4 horses needed.
4. For the Golden League, a total of 20 horses will be needed overall.

Number of horses needed for the Silver League (SJ + dressage):

1. For the first round there will be needed 9 horses (SJ) + 9 horses (dressage): 18 horses needed.
2. For the second round, 3 horses (SJ) + 3 horses (dressage): 6 horses needed.
3. For the third round, 1 horse (SJ) + 1 horse (dressage): 2 horses needed.
4. For the Silver League, 26 horses will be needed overall.

Points Allocation

Points are allocated according to the table. If more than 15 official teams, the point will decrease by 1 per placing. Only official teams are considered. All others, including international, oldie and second teams, are ignored, and the next official team moves up the list. See example.

Placing in SRNC	Points
1	100
2	75
3	60
4	50
5	45
6	40
7	38
8	36
9	34
10	32
11	29
12	28
13	27
14	26
15	25
⋮	⋮

Competition ranking:

1. FRA
2. INT. 2
3. GER 2
4. NED
5. GER

will become:

1. FRA @100pts
2. NED @75pts
3. GER @60pts